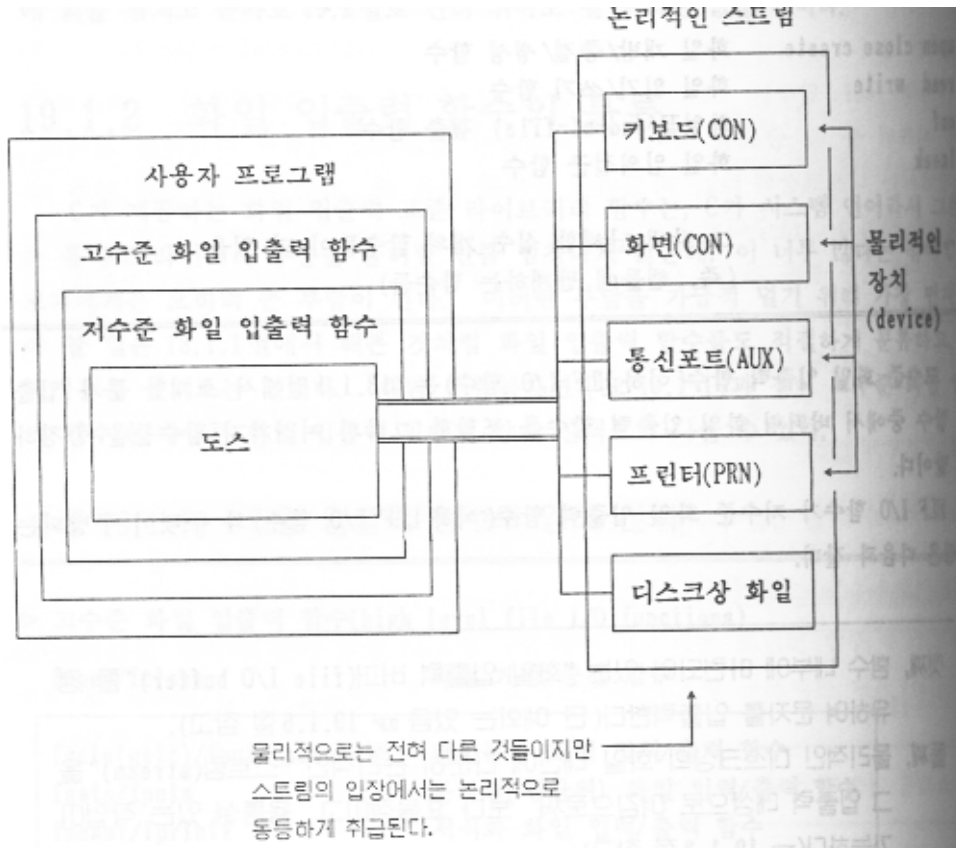


9. File input and output

9.1 Stream and file I/O buffer

* stream :
가 .



* stream

- stream variable declaration : FILE *fp ;
- open stream : fp=fopen("test.dat","r") ;
- I/O operation : fgets(fp,s,80) ;
- close stream : fclose(fp) ;

* file I/O buffer

- I/O operation
- 가 /
(buffered I/O operation)

* for DOS applications

config.sys

files = 20 → number of maximum open files

buffer = 512 → size of file I/O buffer

9.2 FILE structure and file pointer

```
typedef struct {
    short      level;          /* fill/empty level of buffer */
    unsigned   flags;         /* File status flags */
    char       fd;            /* File descriptor */
    unsigned char hold;       /* Ungetc char if no buffer */
    short      bsize;         /* Buffer size */
    unsigned char *buffer;    /* Data transfer buffer */
    unsigned char *curp;      /* Current active pointer */
    unsigned   istemp;        /* Temporary file indicator */
    short      token;         /* Used for validity checking */
} FILE;                       /* This is the FILE object */
```

-

;

FILE *fp ;

fp = fopen("test.dat","r") ; → ,

fclose(fp) ; → ,

9.3 File access mode

* file access mode

- r : read only
- w : write only (new stream)
- a : append
- r+ : read and update
- w+ : write and update
- a+ : append and update

* Character I/O mode

- t : text mode : CR/LF
- b : binary mode :

Example 1) file copy example

```
#include <stdio.h>
void main(int argc, char *argv[])
{
    int c ;
    FILE *src, *dest ;

    src = fopen(argv[1], "rb") ;
    dest = fopen(argv[2], "wb") ;
    while ( (c=fgetc(src)) != EOF)
        fputc(c, dest) ;
}
```

```
c:\ TC> filecopy filename1 filename2
```

9.4 Basic file I/O functions

- fgetc, fputc :

```
int fgetc(FILE *stream) ;
int fputc(int c, FILE *stream) ;
```

- fgets, fputs :

```
char *fgets(char *s, int n, FILE *stream) ;
int fputs(char *s, FILE *stream) ;
```

- fprintf, fscanf :

```
int fscanf(FILE *stream, const char *format, ...) ;
int fprintf(FILE *stream, const char *format, ...) ;
```

Example 2) file printing example

```
#include <stdio.h>
#define MAXLEN 80

void main()
{
    FILE *fp ;
    char *str[MAXLEN + 1 ] ;
    fp = open("test.dat","r") ;
    while( fgets(str,MAXLEN,fp) != NULL)    puts(str) ;
    return ;
}
```